

## Ripley & District Skittles League – Fines 2020

### Please ensure these rules are understood to avoid receiving fines

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**SIGNING-ON SHEET TO BE SUBMITTED BY THE SECOND LEAGUE MEETING 21<sup>st</sup> May (£5 FINE). Please get the signing-on sheet in at the May meeting, or scan and email it to Steve beforehand, to avoid a fine. There are no exceptions.**

- B2 All players must sign the 'signing on sheet' to be eligible to play in the league. Full names, forename and surname must be specified. The signing on sheet shall be submitted by the deadline specified on the Master Sheet or the team will face a £5 fine.

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**ALL TEAMS MUST ATTEND ALL LEAGUE MEETINGS, APOLOGIES NOT ACCEPTED (£5 FINE). A team can shout up for another, but must fully represent that team and feed everything back. Captain/Landlord/Secretary being unavailable is not an excuse, there are at least 10 players in a team. This rule also applies to the Pre-Season meeting and Final League meeting.**

- E4 A fine of £5 will be payable for non-attendance at any league meeting. The fine is payable whether apologies have been submitted or not.

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**LEAGUE RESULTS TO BE GOT TO STEVE SOMEHOW BY MIDNIGHT ON THE DAY OF THE MATCH (£2 FINE). MATCH SHEETS TO BE DELIVERED TO STEVE WITHIN 72 HOURS OF THE GAME (£5 FINE). Results and match sheets can be sent electronically, so this should not be a problem. There are no exceptions.**

- F1 Home teams are to get the result (by text, email, phone or by hand) to Steve Sheldon by midnight on the match night, so league tables can be updated. A fine of £2.00 will be imposed for any result not received by Steve on match day. Additionally the home captain or vice-captain is to send a completed match score sheet to the secretary to arrive within 72 hours of the match being played. Failure to do so will result in a fine being imposed of £5.00. The completed match score sheet can be hand delivered, posted or scanned and e-mailed to [secretary@ripleyskittles.org.uk](mailto:secretary@ripleyskittles.org.uk).

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**YOU MUST GIVE 48 HOURS NOTICE TO THE OPPOSITION IF YOU CANT FULFIL A FIXTURE (MAX £20 FINE TO COVER COSTS). All teams are strongly encouraged to fulfil the fixture if at all possible. You can play with as few as 6 players. Otherwise, you must cover the opposition's costs for food or transport.**

- F10 Any home or away teams who cannot fulfil a fixture will forfeit the match and the points, but must also let the opposing team have 48 hours' notice otherwise a £20.00 charge will be imposed for costs incurred (e.g. food, travel costs etc.) payable to the opposing team. This applies to league and KO cup games, but should be limited to actual costs incurred.

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**A RAFFLE PRIZE FOR THE PRESENTATION NIGHT TO BE SUPPLIED AT AUGUST LEAGUE MEETING (£5 FINE).**

- F13 All teams must supply a raffle prize for the presentation evening. This is to be handed in at the August league meeting or a fine to be put in place of £5.00 which will be used to buy an additional raffle prize.
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