

Ripley & District Skittle League

Singles, Pairs and 5 a Side - Competition First Rounds Info & 'Bye' Ready Reckoner

All entrants for singles, pairs, 5's have a number allocated to them.

Each venue for singles, pairs and 5's have a drawn number of entrants e.g. 8 entrants at a singles venue.

Venues will have a pack delivered to them ready for the competition night - score sheet, list entrants at that venue and the numbers (of the entrants).

Competitions start at 8.30 - tick off the entrants that arrive on the night, by that time, put their corresponding number to one side to be randomly drawn into matches.

Depending on how many entrants turn up on the night - the random draws go like this: (Bye ready reckoner)

8 entrants	4 matches drawn at random	Winners of matches played to semi - final and final on the night ... to decide which entrant goes through to next round
7 entrants	3 matches drawn at random, 1 entrant will have a bye to semi - final round on the night	Winners of matches played to semi - final, (include 'bye' entrant in semi - final draw) and final on the night ... to decide which entrant goes through to next round
6 entrants	2 matches drawn at random, 2 entrants have a bye to semi - final round on the night	Winners of matches played to semi - final, (include 'bye' entrants in semi - final draw) and final on the night ... to decide which entrant goes through to next round
5 entrants	1 match drawn at random, 3 entrants have a bye to semi - final round on the night	Winners of match played to semi - final, (include 'bye' entrants in semi - final draw) and final on the night ... to decide which entrant goes through to next round
4 entrants	2 matches drawn at random	Winners of matches then play in final on night to decide winner, who goes through to next round
3 entrants	1 match drawn at random, 1 entrant will have a bye to final round on the night	Final played to decide winner, who goes through to next round
2 entrants	1 final	Final played to decide winner, who goes through to next round

All matches are played over 3 legs in first round of competitions.

Winner is the person who wins the most legs over the 3 legs (it is not total pins!!)

On the night there will be 1 winner at each venue - **winner is to notify league of results within 72 hours of the match being played.**